



English

English Multiple-Choice Test 2

Fill in the following particulars:

Name.....

Boy or girl.....

Date of Birth

School

Class.....

Today's date.....

Read the following carefully:

- Do not open this booklet or begin the test until you are told to do so.
- Mark your answers on the answer sheet provided.
- Work as carefully and quickly as you can.
- If you can not do a question, go on to the next one.
- If you make a mistake rub out the mistake and write the new answer.
- You will have 50 minutes to complete the test

There is no other country so beautiful as the Land of Oz. There are no other people so happy and contented and prosperous as the Oz people. They have all they desire; they love and admire their beautiful girl Ruler, Ozma of Oz, and they mix work and play so justly that both are delightful and satisfying and no one has any reason to complain. Once in a while something happens in Oz to disturb the people's happiness for a brief time, for so rich and attractive a fairyland is sure to make a few selfish and greedy outsiders envious, and therefore certain evil-doers have treacherously plotted to conquer Oz and enslave its people and destroy its girl Ruler, and so gain the wealth of Oz for themselves. But up to the time when the cruel and crafty Nome, Ruggedo, conspired with Kiki Aru, the Hyup, all such attempts had failed. The Oz people suspected no danger. Life in the world's nicest fairyland was one round of joyous, happy days.

In the centre of the Emerald City of Oz, the capital city of Ozma's dominions, is a vast and beautiful garden, surrounded by a wall inlaid with shining emeralds, and in the centre of this garden stands Ozma's Royal Palace, the most splendid building ever constructed. From a hundred towers and domes floated the banners of Oz, which included the Ozmies, the Munchkins, the Gillikins, the Winkies and the Quadlings. The banner of the Munchkins is blue, that of the Winkies yellow; the Gillikin banner is purple, and the Quadling's banner is red. The colors of the Emerald City are of course green. Ozma's own banner has a green centre, and is divided into four quarters. These quarters are colored blue, purple, yellow and red, indicating that she rules over all the countries of the Land of Oz.

This fairyland is so big, however, that all of it is not yet known to its girl Ruler, and it is said that in some far parts of the country, in forests and mountain fastnesses, in hidden valleys and thick jungles, are people and beasts that know as little about Ozma as she knows of them. Still, these unknown subjects are not nearly so numerous as the known inhabitants of Oz, who occupy all the countries near to the Emerald City. Indeed, I'm sure it will not be long until all parts of the fairyland of Oz are explored and their peoples made acquainted with their Ruler, for in Ozma's palace are several of her friends who are so curious that they are constantly discovering new and extraordinary places and inhabitants.

One of the most frequent discoverers of these hidden places in Oz is a little Kansas girl named Dorothy, who is Ozma's dearest friend and lives in luxurious rooms in the Royal Palace. Dorothy is, indeed, a Princess of Oz, but she does not like to be called a princess, and because she is simple and sweet and does not pretend to be anything but an ordinary little girl, she is called just "Dorothy" by everybody and is the most popular person, next to Ozma, in all the Land of Oz.

One morning Dorothy crossed the hall of the palace and knocked on the door of another girl named Trot,

also a guest and friend of Ozma. When told to enter, Dorothy found that Trot had company, an old sailor-man with one wooden leg and one meat leg, who was sitting by the open window puffing smoke from a corn-cob pipe. This sailor-man was named Cap'n Bill, and he had accompanied Trot to the Land of Oz and was her oldest and most faithful comrade and friend. Dorothy liked Cap'n Bill, too, and after she had greeted him, she said to Trot:

"You know, Ozma's birthday is next month, and I've been wondering what I can give her as a birthday present. She's so good to us all that we certainly ought to remember her birthday."

"That's true," agreed Trot. "I've been wondering, too, what I could give Ozma. It's pretty hard to decide, 'cause she's got already all she wants, and as she's a fairy and knows a lot about magic, she could satisfy any wish."

"I know," returned Dorothy, "but that isn't the point. It isn't that Ozma NEEDS anything, but that it will please her to know we've remembered her birthday. But what shall we give her?"

Trot shook her head in despair.

"I've tried to think and I can't," she declared.

"It's the same way with me," said Dorothy.

"I know one thing that 'ud please her," remarked Cap'n Bill, turning his round face with its fringe of whiskers toward the two girls and staring at them with his big, light-blue eyes wide open.

"What is it, Cap'n Bill?"

"It's an Enchanted Flower," said he. "It's a pretty plant that stands in a golden flower-pot an' grows all sorts o' flowers, one after another. One minute a fine rose buds an' blooms, an' then a tulip, an' next a chrys--chrys--"

"--anthemum," said Dorothy, helping him.

"That's it; and next a dahlia, an' then a daffydil, an' on all through the range o' posies. Jus' as soon as one fades away, another comes, of a different sort, an' the perfume from 'em is mighty snifty, an' they keeps bloomin' night and day, year in an' year out."

"That's wonderful!" exclaimed Dorothy. "I think Ozma would like it."

"But where is the Magic Flower, and how can we get it?" asked Trot.

"Dun'no, zac'ly," slowly replied Cap'n Bill. "The Glass Cat tol' me about it only yesterday, an' said it was in some lonely place up at the nor'east o' here. The Glass Cat goes travelin' all around Oz, you know, an' the little critter sees a lot o' things no one else does."

"That's true," said Dorothy, thoughtfully. "Northeast of here must be in the Munchkin Country, and perhaps a good way off, so let's ask
135 the Glass Cat to tell us how to get to the Magic Flower."

So the two girls, with Cap'n Bill stumping along on his wooden leg after them, went out into the garden,
140 and after some time spent in searching, they found the Glass Cat curled up in the sunshine beside a bush, fast sleep.

The Glass Cat is one of the most curious creatures in
145 all Oz. It was made by a famous magician named Dr. Pipt before Ozma had forbidden her subjects to work magic. Dr. Pipt had made the Glass Cat to catch mice, but the Cat refused to catch mice and was considered more curious than useful.

This astonished cat was made all of glass and was so clear and transparent that you could see through it as easily as through a window. In the top of its head, however, was a mass of delicate pink balls
155 which looked like jewels but were intended for brains. It had a heart made of blood-red ruby. The eyes were two large emeralds. But, aside from these colours, all the rest of the animal was of clear glass, and it had a spun-glass tail that was really
160 beautiful.

"Here, wake up," said Cap'n Bill. "We want to talk to you."

165 **Slowly** the Glass Cat got upon its feed, yawned and then looked at the three who stood before it.

"How dare you disturb me?" it asked in a peevish voice. "You ought to be ashamed of yourselves."

170 "Never mind that," returned the Sailor. "Do you remember tellin' me yesterday 'bout a Magic Flower in a Gold Pot?"

175 "Do you think I'm a fool? Look at my brains--you can see 'em work. Of course I remember!" said the cat.

"Well, where can we find it?"

180 "You can't. It's none of your business, anyhow. Go away and let me sleep," advised the Glass Cat.

"Now, see here," said Dorothy; "we want the Magic
185 Flower to give to Ozma on her birthday. You'd be glad to please Ozma, wouldn't you?"

"I'm not English Multi-Choice 1.doc sure," replied the creature. "Why should I want
190 to please anybody?"

"You've got a heart, 'cause I can see it inside of you," said Trot.

195 "Yes; it's a pretty heart, and I'm fond of it," said the cat, twisting around to view its own body. "But it's made from a ruby, and it's hard as nails."

"Aren't you good for ANYthing?" asked Trot.

200

"Yes, I'm pretty to look at, and that's more than can be said of you," **retorted** the creature.

Trot laughed at this, and Dorothy, who understood the Glass Cat pretty well, said soothingly:

205

"You are indeed beautiful, and if you can tell Cap'n Bill where to find the Magic Flower, all the people in Oz will praise your cleverness. The Flower will belong to Ozma, but everyone will know the Glass
210 Cat discovered it."

This was the **kind** of praise the crystal creature liked.

"Well," it said, while the pink brains rolled around, "I
215 found the Magic Flower way up in the north of the Munchkin Country where few people live or ever go. There's a river there that flows through a forest, and in the middle of the forest there is a small island on which stands the gold pot in which grows the Magic
220 Flower."

"How did you get to the island?" asked Dorothy. "Glass cats can't swim."

225 "No, but I'm not afraid of water," was the reply. "I just walked across the river on the bottom."

"Under the water?" exclaimed Trot.

230 The cat gave her a scornful look.

"How could I walk OVER the water on the BOTTOM of the river? If you were transparent, anyone could see YOUR brains were not working. But I'm sure you
235 could never find the place alone. It has always been hidden from the Oz people."

"But you, with your fine pink **brains**, could find it again, I s'pose," remarked Dorothy.

240

"Yes; and if you want that Magic Flower for Ozma, I'll go with you and show you the way."

"That's lovely of you!" declared Dorothy. "Trot and
245 Cap'n Bill will go with you, for this is to be their birthday present to Ozma. **While** you're gone I'll have to find something else to give her."

"All right. Come on, then, Cap'n," said the Glass
250 Cat, starting to move away.

"Wait a **minute**," begged Trot. "How long will we be gone?"

255 "Oh, about a week."

"Then I'll put some things in a basket to take with us," said the girl, and ran into the palace to make her preparations for the journey.

Q1

What may have been the reason for certain previous attacks on Oz?
Mark your answer on the answer sheet.

-
- A) Anger
 - B) Self defence because Oz attacked them first.
 - C) Envy
 - D) The people of Oz were evil.
 - E) Oz was always a land of misery and the attackers wished to claim it and make it a happy place to live.

Q2

Where did Ozma live?
Mark your answer on the answer sheet.

-
-
- A) In a grand palace in Gillikin
 - B) In a magic glass house in Quadling
 - C) In the centre of the capital city of Oz.
 - D) Underground, below the Emerald City.
 - E) In a large garden on the outskirts of the Emerald City.

Q3

What is significant about the colours, apart from the green, on Ozma's banner?
Mark your answer on the answer sheet.

-
-
- A) They did not have any other colours when making the banner.
 - B) They are the colours of the country which rules over the Emerald City.
 - C) They go well with the green.
 - D) They represent the countries under her reign.
 - E) They have no significance

Q4

Why is it good that Ozma's friends are of a curious nature?
Mark your answer on the answer sheet.

-
- A) They ask many questions which keeps Ozma entertained.
 - B) They have found out that all the people and beasts in the land are happy with Ozma as their leader.
 - C) They have already investigated the whole of Oz and found everyone living in it.
 - D) They like to find new people and beasts and inform them of Ozma's rule.
 - E) They are able to learn new languages quickly.

Q5

Why is Dorothy called just "Dorothy"?
Mark your answer on the answer sheet.

A) She does not think she's any different to anyone else.
B) The people of Oz refuse to acknowledge that she is a princess because she is so mean.
C) She has to hide her real identity.
D) She is not a real princess.
E) Ozma demands that she is called Dorothy.

Q6

Who is Trot?
Mark your answer on the answer sheet.

A) A friend of Dorothy's who has a wooden leg.
B) A sailor-man.
C) One of Ozma's friends.
D) Dorothy's mother.
E) The oldest lady in the Land of Oz.

Q7

Why is it so hard to find a present for Ozma?
Mark your answer on the answer sheet.

A) Dorothy and Trot have no money to spend on a present.
B) She's got everything she wants.
C) Ozma is magic and can see what they're doing all the time.
D) Nothing pleases her.
E) Every day is her birthday.

Q8

What did they decide to get as a birthday present?
Mark your answer on the answer sheet.

A) A Rose	B) A glass cat	C) A Munchkin	D) A magic cat	E) A magic flower
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Q9

Which direction would you have to travel to get from Munchkin to The Emerald City?
Mark your answer on the answer sheet.

A) South West	B) South East	C) North West	D) North	E) East
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Q10

Why is The Glass Cat one of a kind?
Mark your answer on the answer sheet.

A) He catches mice.
B) Ozma banned magic after he was created.
C) He was very curious.
D) Dr. Pipt decided he preferred dogs.
E) Dr. Pipt lost his magic powers.

Q11

What was the weather like when the two girls went looking for the Glass Cat?
Mark your answer on the answer sheet.

A) Rainy

B) Snowy

C) Sunny

D) Cloudy

E) Freezing

Q12

What did the Glass Cat think he was good for?
Mark your answer on the answer sheet.

A) catching mice

B) sleeping

C) being caring

D) something of beauty

E) having large emerald eyes

Q13

How did Dorothy convince the Glass Cat to show them where the Magic Flower was?
Mark your answer on the answer sheet.

A) She shouted at him.

B) She complimented him.

C) She demanded he obey them.

D) She offered a monetary reward.

E) She ignored him until he agreed.

Q14

How many people went with the Glass Cat on the journey to Munchkin to find the Magic Flower?
Mark your answer on the answer sheet.

A) 0

B) 1

C) 2

D) 3

E) 4

Q15

Who did the Glass Cat keep insulting?
Mark your answer on the answer sheet.

A) Trot

B) Cap'n Bill

C) Ozma

D) Dorothy

E) All of the people of Oz

Q16

Even though the Glass Cat agreed to help them find the Magic Flower, Dorothy does not go with them. Why?
Mark your answer on the answer sheet.

A) She is not allowed to leave the Palace.

B) She feels the Magic Flower will be from Trot and Cap'n Bill

C) She is scared of having to go swimming in the river.

D) She already has a present.

E) She needs to pack a basket first and will join them later.

Q17

What would you say Dorothy, Trot and Cap'n Bill were feeling at the end of the chapter?
Mark your answer on the answer sheet.

A) sad

B) happy

C) disappointed

D) nervous

E) bored

Q18

Approximately, how much time has passed from the point when Dorothy knocked on Trot's door to the end of this chapter?

Mark your answer on the answer sheet.

A) a few weeks

B) a few days

C) a few months

D) a few hours

E) a few years

Q19

What does 'frequent' (line 53) mean?

Mark your answer on the answer sheet.

A) regular

B) rare

C) brave

D) smelly

E) talkative

Q20

What does 'intended' (line 155) mean?

Mark your answer on the answer sheet.

A) coloured

B) never

C) meant

D) closed

E) useless

Q21

What does 'retorted' (line 202) mean?

Mark your answer on the answer sheet.

A) made a complimentary remark

B) asked

C) replied angrily

D) smiled

E) whispered

Q22

Which of the following words is an adjective?

Mark your answer on the answer sheet.

A) while (line 246)

B) perfume (line 116)

C) indicating (line 35)

D) vast (line 22)

E) brains (line 238)

Q23

Which of the following is a conjunction?

Mark your answer on the answer sheet.

A) but (line 57)

B) own (line 33)

C) kind (line 212)

D) minute (line 252)

E) slowly (line 165)

Q24

What type of words are the following?

Mark your answer on the answer sheet.

discoverer, fringe, island

A) conjunctions

B) verbs

C) adjectives

D) nouns

E) adverbs

Q25

Which one of the following words means you see through it.

Mark your answer on the answer sheet.

A) solid

B) transparent

C) opaque

D) emerald

E) enchanted

English Test 2 - Section 2

The following passage contains a number of spelling mistakes. It has been split up into eight questions and each line has been divided into sections, A - D. You must find the section that contains a spelling mistake. In each question, there will either be one mistake or no mistake in which case your answer will be E) No mistake.

Q26

When Cap'n Bill and Trot and the Glass Cat had started for the hidden iland
 | A) | B) | C) | D) | No Mistake
 | E) |

Q27

in the far-off river to get the Magic Flower, Dorothy wondered aggain
 | A) | B) | C) | D) | No Mistake
 | E) |

Q28

whot she could give Ozma on her birthday. She met the Patchwork Girl
 | A) | B) | C) | D) | No Mistake
 | E) |

Q29

and said: "What are you going to give Ozma for a birthday presant?"
 | A) | B) | C) | D) | No Mistake
 | E) |

Q30

"I've written a song for her," ansered the strange Patchwork Girl,
 | A) | B) | C) | D) | No Mistake
 | E) |

Q31

who went by the name of "Scraps". "It's a splendid song and the chorus runs this way:
 | A) | B) | C) | D) | No Mistake
 | E) |

Q32

I am craizy; You're a daisy, Ozma dear; I'm demented;
 | A) | B) | C) | D) | No Mistake
 | E) |

Q33

You're contented, Ozma dear; May your birthdays all be hapy, Ozma dear!"
 | A) | B) | C) | D) | No Mistake
 | E) |

English Test 2 - Section 3

The following passage contains a number of mistakes in the use of capital letters and punctuation. The passage has been split up into eight questions and each line has been divided into sections, A - D. You must find the section that contains a mistake. There will either be one mistake or no mistake in which case your answer will be E) No mistake

Q34

"How do you like it, dorothy?" inquired the Patchwork Girl.
 | A) | B) | C) | D) | No Mistake
 | E) |

Q35

"Is it good poetry, Scraps" asked Dorothy, doubtfully.
 | A) | B) | C) | D) | E) |

Q36

"Its as good as any ordinary song," was the reply. "I have given it
 | A) | B) | C) | D) | E) |

Q37

a dandy title, too. I shall call the song: 'When? Ozma has a
 | A) | B) | C) | D) | E) |

Q38	birthday, everybody's sure to be happy and bring gifts food and laughter.' "	No Mistake
	A) B) C) D) E)	
Q39	"That's a pretty long title, Scraps," Said Dorothy.	No Mistake
	A) B) C) D) E)	
Q40	"That make's it stylish," replied the Patchwork Girl, turning a somersault.	No Mistake
	A) B) C) D) E)	
Q41	"Now-a-days the titles; are sometimes longer than the songs."	No Mistake
	A) B) C) D) E)	
English Test 2 - Section 4		
The passage has been split up into nine questions and each line has been divided into sections, A - E. You must choose the best word, or group of words, in each question to complete the passage so that it makes sense and is written in correct English.		
Q42	Dorothy left her and walked slowly toward the place, near who around where with she met the Tin Woodman	
	A) B) C) D) E)	
Q43	just going up the front steps. "What are you going to give has given gave gives giver Ozma on her birthday?" she asked.	
	A) B) C) D) E)	
Q44	"It's a secret, but I'll tell you," replied the Tin Woodman, whose who what who's while was Emperor of the Winkies.	
	A) B) C) D) E)	
Q45	"I am having my people make Ozma a lovely girdle set with beauty beautifully beautiful beautify beautician tin nuggets.	
	A) B) C) D) E)	
Q46	Each tin nugget will be surrounding surrender surrounds surroundings surrounded by a circle of emeralds, just to set it off to good advantage.	
	A) B) C) D) E)	
Q47	The clasp of the girdle will be purify pure purity parts pour tin! Won't that be fine?"	
	A) B) C) D) E)	
Q48	"I'm sure she'll like it," said Dorothy. "Do you knowledge knows knowing know known what I can give her?"	
	A) B) C) D) E)	
Q49	"I haven't the slightest ideal, idea, identity, idealise, ideally, Dorothy. It took me	
	A) B) C) D) E)	

Q50

three months to think of

me	mine	my	an	the
----	------	----	----	-----

 own present for Ozma."

A) B) C) D) E)

Answer Sheet

English Multiple-Choice Test 2

Q1	
Anger	<input type="checkbox"/>
Self defense because Oz attacked them first.	<input type="checkbox"/>
Envy	<input type="checkbox"/>
The people of Oz were evil.	<input type="checkbox"/>
Oz was always a land of misery and the attackers wished to claim it and make it a happy place to live.	<input type="checkbox"/>

Q2	
In a grand palace in Gillikin	<input type="checkbox"/>
In a magic glass house in Quadling	<input type="checkbox"/>
In the centre of the capital city of Oz.	<input type="checkbox"/>
Underground, below the Emerald City.	<input type="checkbox"/>
In a large garden on the outskirts of the Emerald City.	<input type="checkbox"/>

Q3	
They did not have any other colours when making the banner.	<input type="checkbox"/>
They are the colours of the country which rules over the Emerald City.	<input type="checkbox"/>
They go well with the green.	<input type="checkbox"/>
They represent the countries under her reign.	<input type="checkbox"/>
They have no significance	<input type="checkbox"/>

Q4	
They ask many questions which keeps Ozma entertained.	<input type="checkbox"/>
They have found out that all the people and beasts in the land are happy with Ozma as their leader.	<input type="checkbox"/>
They have already investigated the whole of Oz and found everyone living in it.	<input type="checkbox"/>
They like to find new people and beasts and inform them of Ozma's rule.	<input type="checkbox"/>
They are able to learn new languages quickly.	<input type="checkbox"/>

Q5	
She does not think she's any different to anyone else.	<input type="checkbox"/>
The people of Oz refuse to acknowledge that she is a princess because she is so mean.	<input type="checkbox"/>
She has to hide her real identity.	<input type="checkbox"/>
She is not a real princess.	<input type="checkbox"/>
Ozma demands that she is called Dorothy.	<input type="checkbox"/>

Q6	
A friend of Dorothy's who has a wooden leg.	<input type="checkbox"/>
A sailor-man.	<input type="checkbox"/>
One of Ozma's friends.	<input type="checkbox"/>
Dorothy's mother.	<input type="checkbox"/>
The oldest lady in the Land of Oz.	<input type="checkbox"/>

Q7	
Dorothy and Trot have no money to spend on a present.	<input type="checkbox"/>
She's got everything she wants.	<input type="checkbox"/>
Ozma is magic and can see what they're doing all the time.	<input type="checkbox"/>
Nothing pleases her.	<input type="checkbox"/>
Every day is her birthday.	<input type="checkbox"/>

Q8	
A Rose	<input type="checkbox"/>
A glass cat	<input type="checkbox"/>
A Munchkin	<input type="checkbox"/>
A magic cat	<input type="checkbox"/>
A magic flower	<input type="checkbox"/>

Q9	
South West	<input type="checkbox"/>
South East	<input type="checkbox"/>
North West	<input type="checkbox"/>
North	<input type="checkbox"/>
East	<input type="checkbox"/>

Q10	
He catches mice.	<input type="checkbox"/>
Ozma banned magic after he was created.	<input type="checkbox"/>
He was very curious.	<input type="checkbox"/>
Dr. Pipt decided he preferred dogs.	<input type="checkbox"/>
Dr. Pipt lost his magic powers.	<input type="checkbox"/>

Q11	
Rainy	<input type="checkbox"/>
Snowy	<input type="checkbox"/>
Sunny	<input type="checkbox"/>
Cloudy	<input type="checkbox"/>
Freezing	<input type="checkbox"/>

Q12	
catching mice	<input type="checkbox"/>
sleeping	<input type="checkbox"/>
being caring	<input type="checkbox"/>
something of beauty	<input type="checkbox"/>
having large emerald eyes	<input type="checkbox"/>

Q13	
She shouted at him.	<input type="checkbox"/>
She complimented him.	<input type="checkbox"/>
She demanded he obey them.	<input type="checkbox"/>
She offered a monetary reward.	<input type="checkbox"/>
She ignored him until he agreed.	<input type="checkbox"/>

Q14	
0	<input type="checkbox"/>
1	<input type="checkbox"/>
2	<input type="checkbox"/>
3	<input type="checkbox"/>
4	<input type="checkbox"/>

Q15	
Trot	<input type="checkbox"/>
Cap'n Bill	<input type="checkbox"/>
Ozma	<input type="checkbox"/>
Dorothy	<input type="checkbox"/>
All of the people of Oz	<input type="checkbox"/>

Q16	
She is not allowed to leave the Palace.	<input type="checkbox"/>
She feels the Magic Flower will be from Trot and Cap'n Bill	<input type="checkbox"/>
She is scared of having to go swimming in the river.	<input type="checkbox"/>
She already has a present.	<input type="checkbox"/>
She needs to pack a basket first and will join them later.	<input type="checkbox"/>

Q17	
sad	<input type="checkbox"/>
happy	<input type="checkbox"/>
disappointed	<input type="checkbox"/>
nervous	<input type="checkbox"/>
bored	<input type="checkbox"/>

Q18	
a few weeks	<input type="checkbox"/>
a few days	<input type="checkbox"/>
a few months	<input type="checkbox"/>
a few hours	<input type="checkbox"/>
a few years	<input type="checkbox"/>

Q19	
regular	<input type="checkbox"/>
rare	<input type="checkbox"/>
brave	<input type="checkbox"/>
smelly	<input type="checkbox"/>
talkative	<input type="checkbox"/>

Q20	
coloured	<input type="checkbox"/>
never	<input type="checkbox"/>
meant	<input type="checkbox"/>
closed	<input type="checkbox"/>
useless	<input type="checkbox"/>

Q21	
made a complimentary remark	<input type="checkbox"/>
asked	<input type="checkbox"/>
replied angrily	<input type="checkbox"/>
smiled	<input type="checkbox"/>
whispered	<input type="checkbox"/>

Q22	
while (line 246)	<input type="checkbox"/>
perfume (line 116)	<input type="checkbox"/>
indicating (line 35)	<input type="checkbox"/>
vast (line 22)	<input type="checkbox"/>
brains (line 238)	<input type="checkbox"/>

Q23	
but (line 53)	<input type="checkbox"/>
Own (line 33)	<input type="checkbox"/>
kind (line 212)	<input type="checkbox"/>
minute (line 252)	<input type="checkbox"/>
slowly (line 165)	<input type="checkbox"/>

Q24	
conjunctions	<input type="checkbox"/>
verbs	<input type="checkbox"/>
adjectives	<input type="checkbox"/>
nouns	<input type="checkbox"/>
adverbs	<input type="checkbox"/>

Q25	
solid	<input type="checkbox"/>
transparent	<input type="checkbox"/>
opaque	<input type="checkbox"/>
emerald	<input type="checkbox"/>
enchanted	<input type="checkbox"/>

Q26	
When Cap'n Bill	<input type="checkbox"/>
and Trot and the	<input type="checkbox"/>
Glass Cat had started	<input type="checkbox"/>
for the hidden iland	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q27	
in the far-off river	<input type="checkbox"/>
to get the Magic	<input type="checkbox"/>
Flower, Dorothy	<input type="checkbox"/>
wondered aggain	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q28	
whot she could	<input type="checkbox"/>
give Ozma on her	<input type="checkbox"/>
birthday. She met	<input type="checkbox"/>
the Patchwork Girl	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q29	
and said: "What	<input type="checkbox"/>
are you going	<input type="checkbox"/>
to give Ozma for	<input type="checkbox"/>
a birthday presant?"	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q30	
"I've written a song	<input type="checkbox"/>
for her," ansered	<input type="checkbox"/>
the strange	<input type="checkbox"/>
Patchwork Girl,	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q31	
who went by the	<input type="checkbox"/>
name of "Scraps".	<input type="checkbox"/>
"It's a splendid song	<input type="checkbox"/>
and	<input type="checkbox"/>
the chorus runs this	<input type="checkbox"/>
way:	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q32	
I am craizy;	<input type="checkbox"/>
You're a daisy,	<input type="checkbox"/>
Ozma dear;	<input type="checkbox"/>
I'm demented;	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q33	
You're contented,	<input type="checkbox"/>
Ozma dear; May your	<input type="checkbox"/>
birthdays all be	<input type="checkbox"/>
hapy, Ozma dear!"	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q34	
"How do you	<input type="checkbox"/>
like it, dorothy?"	<input type="checkbox"/>
inquired the	<input type="checkbox"/>
Patchwork Girl.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q35	
"Is it good poetry,	<input type="checkbox"/>
Scraps"	<input type="checkbox"/>
asked Dorothy,	<input type="checkbox"/>
doubtfully.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q36	
"Its as good as	<input type="checkbox"/>
any ordinary song,"	<input type="checkbox"/>
was the reply.	<input type="checkbox"/>
"I have given it	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q37	
a dandy title, too.	<input type="checkbox"/>
I shall call the	<input type="checkbox"/>
song: ' When?	<input type="checkbox"/>
Ozma has a	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q38	
birthday, everybody's	<input type="checkbox"/>
sure to be happy	<input type="checkbox"/>
and bring gifts food	<input type="checkbox"/>
and laughter.' "	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q39	
"That's a	<input type="checkbox"/>
pretty long	<input type="checkbox"/>
title, Scraps,"	<input type="checkbox"/>
Said Dorothy.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q40	
"That make's it	<input type="checkbox"/>
stylish," replied the	<input type="checkbox"/>
Patchwork Girl,	<input type="checkbox"/>
turning a somersault.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q41	
"Now-a-days	<input type="checkbox"/>
the titles; are	<input type="checkbox"/>
sometimes longer	<input type="checkbox"/>
than the songs."	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q42	
near	<input type="checkbox"/>
who	<input type="checkbox"/>
around	<input type="checkbox"/>
where	<input type="checkbox"/>
with	<input type="checkbox"/>

Q43	
give	<input type="checkbox"/>
has given	<input type="checkbox"/>
gave	<input type="checkbox"/>
gives	<input type="checkbox"/>
giver	<input type="checkbox"/>

Q44	
whose	<input type="checkbox"/>
who	<input type="checkbox"/>
what	<input type="checkbox"/>
who's	<input type="checkbox"/>
while	<input type="checkbox"/>

Q45	
beauty	<input type="checkbox"/>
beautifully	<input type="checkbox"/>
beautiful	<input type="checkbox"/>
beautify	<input type="checkbox"/>
beautician	<input type="checkbox"/>

Q46	
surrounding	<input type="checkbox"/>
surrender	<input type="checkbox"/>
surrounds	<input type="checkbox"/>
surroundings	<input type="checkbox"/>
surrounded	<input type="checkbox"/>

Q47	
purify	<input type="checkbox"/>
pure	<input type="checkbox"/>
purity	<input type="checkbox"/>
parts	<input type="checkbox"/>
pour	<input type="checkbox"/>

Q48	
knowledge	<input type="checkbox"/>
knows	<input type="checkbox"/>
knowing	<input type="checkbox"/>
know	<input type="checkbox"/>
known	<input type="checkbox"/>

Q49	
ideal,	<input type="checkbox"/>
idea,	<input type="checkbox"/>
identity,	<input type="checkbox"/>
idealise,	<input type="checkbox"/>
ideally,	<input type="checkbox"/>

Q50	
me	<input type="checkbox"/>
mine	<input type="checkbox"/>
my	<input type="checkbox"/>
an	<input type="checkbox"/>
the	<input type="checkbox"/>

Answers

English Multiple-Choice Test 2

Q1	
Anger	<input type="checkbox"/>
Self defense because Oz attacked them first.	<input type="checkbox"/>
Envy	<input checked="" type="checkbox"/>
The people of Oz were evil.	<input type="checkbox"/>
Oz was always a land of misery and the attackers wished to claim it and make it a happy place to live.	<input type="checkbox"/>

Q2	
In a grand palace in Gillikin	<input type="checkbox"/>
In a magic glass house in Quadling	<input type="checkbox"/>
In the centre of the capital city of Oz.	<input checked="" type="checkbox"/>
Underground, below the Emerald City.	<input type="checkbox"/>
In a large garden on the outskirts of the Emerald City.	<input type="checkbox"/>

Q3	
They did not have any other colours when making the banner.	<input type="checkbox"/>
They are the colours of the country which rules over the Emerald City.	<input type="checkbox"/>
They go well with the green.	<input type="checkbox"/>
They represent the countries under her reign.	<input checked="" type="checkbox"/>
They have no significance	<input type="checkbox"/>

Q4	
They ask many questions which keeps Ozma entertained.	<input type="checkbox"/>
They have found out that all the people and beasts in the land are happy with Ozma as their leader.	<input type="checkbox"/>
They have already investigated the whole of Oz and found everyone living in it.	<input type="checkbox"/>
They like to find new people and beasts and inform them of Ozma's rule.	<input checked="" type="checkbox"/>
They are able to learn new languages quickly.	<input type="checkbox"/>

Q5	
She does not think she's any different to anyone else.	<input checked="" type="checkbox"/>
The people of Oz refuse to acknowledge that she is a princess because she is so mean.	<input type="checkbox"/>
She has to hide her real identity.	<input type="checkbox"/>
She is not a real princess.	<input type="checkbox"/>
Ozma demands that she is called Dorothy.	<input type="checkbox"/>

Q6	
A friend of Dorothy's who has a wooden leg.	<input type="checkbox"/>
A sailor-man.	<input type="checkbox"/>
One of Ozma's friends.	<input checked="" type="checkbox"/>
Dorothy's mother.	<input type="checkbox"/>
The oldest lady in the Land of Oz.	<input type="checkbox"/>

Q7	
Dorothy and Trot have no money to spend on a present.	<input type="checkbox"/>
She's got everything she wants.	<input checked="" type="checkbox"/>
Ozma is magic and can see what they're doing all the time.	<input type="checkbox"/>
Nothing pleases her.	<input type="checkbox"/>
Every day is her birthday.	<input type="checkbox"/>

Q8	
A Rose	<input type="checkbox"/>
A glass cat	<input type="checkbox"/>
A Munchkin	<input type="checkbox"/>
A magic cat	<input type="checkbox"/>
A magic flower	<input checked="" type="checkbox"/>

Q9	
South West	<input checked="" type="checkbox"/>
South East	<input type="checkbox"/>
North West	<input type="checkbox"/>
North	<input type="checkbox"/>
East	<input type="checkbox"/>

Q10	
He catches mice.	<input type="checkbox"/>
Ozma banned magic after he was created.	<input checked="" type="checkbox"/>
He was very curious.	<input type="checkbox"/>
Dr. Pipt decided he preferred dogs.	<input type="checkbox"/>
Dr. Pipt lost his magic powers.	<input type="checkbox"/>

Q11	
Rainy	<input type="checkbox"/>
Snowy	<input type="checkbox"/>
Sunny	<input checked="" type="checkbox"/>
Cloudy	<input type="checkbox"/>
Freezing	<input type="checkbox"/>

Q12	
catching mice	<input type="checkbox"/>
sleeping	<input type="checkbox"/>
being caring	<input type="checkbox"/>
something of beauty	<input checked="" type="checkbox"/>
having large emerald eyes	<input type="checkbox"/>

Q13	
She shouted at him.	<input type="checkbox"/>
She complimented him.	<input checked="" type="checkbox"/>
She demanded he obey them.	<input type="checkbox"/>
She offered a monetary reward.	<input type="checkbox"/>
She ignored him until he agreed.	<input type="checkbox"/>

Q14	
0	<input type="checkbox"/>
1	<input type="checkbox"/>
2	<input checked="" type="checkbox"/>
3	<input type="checkbox"/>
4	<input type="checkbox"/>

Q15	
Trot	<input checked="" type="checkbox"/>
Cap'n Bill	<input type="checkbox"/>
Ozma	<input type="checkbox"/>
Dorothy	<input type="checkbox"/>
All of the people of Oz	<input type="checkbox"/>

Q16	
She is not allowed to leave the Palace.	<input type="checkbox"/>
She feels the Magic Flower will be from Trot and Cap'n Bill	<input checked="" type="checkbox"/>
She is scared of having to go swimming in the river.	<input type="checkbox"/>
She already has a present.	<input type="checkbox"/>
She needs to pack a basket first and will join them later.	<input type="checkbox"/>

Q17	
sad	<input type="checkbox"/>
happy	<input checked="" type="checkbox"/>
disappointed	<input type="checkbox"/>
nervous	<input type="checkbox"/>
bored	<input type="checkbox"/>

Q18	
a few weeks	<input type="checkbox"/>
a few days	<input type="checkbox"/>
a few months	<input type="checkbox"/>
a few hours	<input checked="" type="checkbox"/>
a few years	<input type="checkbox"/>

Q19	
regular	<input checked="" type="checkbox"/>
rare	<input type="checkbox"/>
brave	<input type="checkbox"/>
smelly	<input type="checkbox"/>
talkative	<input type="checkbox"/>

Q20	
coloured	<input type="checkbox"/>
never	<input type="checkbox"/>
meant	<input checked="" type="checkbox"/>
closed	<input type="checkbox"/>
useless	<input type="checkbox"/>

Q21	
made a complimentary remark	<input type="checkbox"/>
asked	<input type="checkbox"/>
replied angrily	<input checked="" type="checkbox"/>
smiled	<input type="checkbox"/>
whispered	<input type="checkbox"/>

Q22	
while (line 246)	<input type="checkbox"/>
perfume (line 116)	<input type="checkbox"/>
indicating (line 35)	<input type="checkbox"/>
vast (line 22)	<input checked="" type="checkbox"/>
brains (line 238)	<input type="checkbox"/>

Q23	
but (line 53)	<input checked="" type="checkbox"/>
Own (line 33)	<input type="checkbox"/>
kind (line 212)	<input type="checkbox"/>
minute (line 252)	<input type="checkbox"/>
slowly (line 165)	<input type="checkbox"/>

Q24	
conjunctions	<input type="checkbox"/>
verbs	<input type="checkbox"/>
adjectives	<input type="checkbox"/>
nouns	<input checked="" type="checkbox"/>
adverbs	<input type="checkbox"/>

Q25	
solid	<input type="checkbox"/>
transparent	<input checked="" type="checkbox"/>
opaque	<input type="checkbox"/>
emerald	<input type="checkbox"/>
enchanted	<input type="checkbox"/>

Q26	
When Cap'n Bill	<input type="checkbox"/>
and Trot and the	<input type="checkbox"/>
Glass Cat had started	<input type="checkbox"/>
for the hidden iland	<input checked="" type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q27	
in the far-off river	<input type="checkbox"/>
to get the Magic	<input type="checkbox"/>
Flower, Dorothy	<input type="checkbox"/>
wondered aggain	<input checked="" type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q28	
whot she could	<input checked="" type="checkbox"/>
give Ozma on her	<input type="checkbox"/>
birthday. She met	<input type="checkbox"/>
the Patchwork Girl	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q29	
and said: "What	<input type="checkbox"/>
are you going	<input type="checkbox"/>
to give Ozma for	<input type="checkbox"/>
a birthday presant?"	<input checked="" type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q30	
"I've written a song	<input type="checkbox"/>
for her," ansered	<input checked="" type="checkbox"/>
the strange	<input type="checkbox"/>
Patchwork Girl,	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q31	
who went by the	<input type="checkbox"/>
name of "Scraps".	<input type="checkbox"/>
"It's a splendid song	<input type="checkbox"/>
and	<input type="checkbox"/>
the chorus runs this	<input type="checkbox"/>
way:	<input type="checkbox"/>
No Mistake	<input checked="" type="checkbox"/>

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I am craizy;	<input checked="" type="checkbox"/>
You're a daisy,	<input type="checkbox"/>
Ozma dear;	<input type="checkbox"/>
I'm demented;	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q33	
You're contented,	<input type="checkbox"/>
Ozma dear; May your	<input type="checkbox"/>
birthdays all be	<input type="checkbox"/>
hapy, Ozma dear!"	<input checked="" type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q34	
"How do you	<input type="checkbox"/>
like it, dorothy?"	<input checked="" type="checkbox"/>
inquired the	<input type="checkbox"/>
Patchwork Girl.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q35	
"Is it good poetry,	<input type="checkbox"/>
Scraps"	<input checked="" type="checkbox"/>
asked Dorothy,	<input type="checkbox"/>
doubtfully.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q36	
"Its as good as	<input checked="" type="checkbox"/>
any ordinary song,"	<input type="checkbox"/>
was the reply.	<input type="checkbox"/>
"I have given it	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q37	
a dandy title, too.	<input type="checkbox"/>
I shall call the	<input type="checkbox"/>
song: ' When?	<input checked="" type="checkbox"/>
Ozma has a	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q38	
birthday, everybody's	<input type="checkbox"/>
sure to be happy	<input type="checkbox"/>
and bring gifts food	<input checked="" type="checkbox"/>
and laughter.' "	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q39	
"That's a	<input type="checkbox"/>
pretty long	<input type="checkbox"/>
title, Scraps,"	<input type="checkbox"/>
Said Dorothy.	<input checked="" type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q40	
"That make's it	<input checked="" type="checkbox"/>
stylish," replied the	<input type="checkbox"/>
Patchwork Girl,	<input type="checkbox"/>
turning a somersault.	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q41	
"Now-a-days	<input type="checkbox"/>
the titles; are	<input checked="" type="checkbox"/>
sometimes longer	<input type="checkbox"/>
than the songs."	<input type="checkbox"/>
No Mistake	<input type="checkbox"/>

Q42	
near	<input type="checkbox"/>
who	<input type="checkbox"/>
around	<input type="checkbox"/>
where	<input checked="" type="checkbox"/>
with	<input type="checkbox"/>

Q43	
give	<input checked="" type="checkbox"/>
has given	<input type="checkbox"/>
gave	<input type="checkbox"/>
gives	<input type="checkbox"/>
giver	<input type="checkbox"/>

Q44	
whose	<input type="checkbox"/>
who	<input checked="" type="checkbox"/>
what	<input type="checkbox"/>
who's	<input type="checkbox"/>
while	<input type="checkbox"/>

Q45	
beauty	<input type="checkbox"/>
beautifully	<input type="checkbox"/>
beautiful	<input checked="" type="checkbox"/>
beautify	<input type="checkbox"/>
beautician	<input type="checkbox"/>

Q46	
surrounding	<input type="checkbox"/>
surrender	<input type="checkbox"/>
surrounds	<input type="checkbox"/>
surroundings	<input type="checkbox"/>
surrounded	<input checked="" type="checkbox"/>

Q47	
purify	<input type="checkbox"/>
pure	<input checked="" type="checkbox"/>
purity	<input type="checkbox"/>
parts	<input type="checkbox"/>
pour	<input type="checkbox"/>

Q48	
knowledge	<input type="checkbox"/>
knows	<input type="checkbox"/>
knowing	<input type="checkbox"/>
know	<input checked="" type="checkbox"/>
known	<input type="checkbox"/>

Q49	
ideal,	<input type="checkbox"/>
idea,	<input checked="" type="checkbox"/>
identity,	<input type="checkbox"/>
idealise,	<input type="checkbox"/>
ideally,	<input type="checkbox"/>

Q50	
me	<input type="checkbox"/>
mine	<input type="checkbox"/>
my	<input checked="" type="checkbox"/>
an	<input type="checkbox"/>
the	<input type="checkbox"/>